Curriculum Progression- Long Jump

<u>Concepts</u>

Concept: To develop a lifelong love of physical activity

Concept: To build, develop and demonstrate resilience

Concept: To experience being part of a team and understand their role within it.

Concept: To develop a sporting attitude being fair, kind and respectful

Concept: To understand how to set realistic goals and work towards achieving them

Concept: To develop essential skills in coaching, leadership and teamwork

Concept: To be knowledgeable about the impact and importance of physical activity on their bodies, health and well-being

т	Skill	Y3	Y5	
o p c K n o W	Link to school values	Together we are safe To use the long jump pit safely showing an awareness of the other athletes. Performing a safe and controlled take off - using the board or marker, bending knees when landing, moving out of the pit once the jump is complete and showing an awareness of the other athletes through taking turns and listening to instructions.	Together we are safe To use the long jump pit safely showing an awareness of the other athletes. Performing a safe and controlled take off - using the board or marker, bending knees when landing, moving out of the pit once the jump is complete and showing an awareness of the other athletes through taking turns and listening to instructions.	Together we are safe To use the long jump pit safe athletes. Performing a safe a or marker, bending knees whe jump is complete and showing through taking turns and liste
e d g e	New Key Vocabulary	 Take-off Landing Forwards Upwards Swinging action Control Technique 	 Landing position Strides Take-off board Horizontal speed Propeller Thrust Optimum Approach Consistent speed Accuracy 	 Take-off Landing position Check mark Penultimate stride Hop / step / jump cor Equal rhythm Triple jump Horizontal speed Execution of technique
	End points	To be able to perform a standing long jump (2 feet to 2 feet) landing in the long jump pit showing control and fluidity of movement. To perform a long jump from a 10m approach beginning to show the correct action in take-off, jumping and landing positions.	To perform a standing long jump using the correct take off, jump and landing position. To execute and perform a controlled take-off, jumping action and landing - using a consistent speed in the approach, the arms as propellers, a controlled jumping action and a controlled landing position.	To perform a long jump from jumping technique and to dev jumping action using the long

Y6

fely showing an awareness of the other e and controlled take off - using the board when landing, moving out of the pit once the ing an awareness of the other athletes stening to instructions.

combination

ique

om a longer approach using the correct evelop the skills of performing a triple ng jump pit.

	Crucial knowledge Knowledge & Skills	 To be able to run / jog continuously for 12 minutes To perform a controlled 2 feet to 2 feet standing jump landing with bent knees To perform a long jump action from a one-foot take off to a two feet landing position from a 3 / 5 stride run up. To use their arms to swing forwards and upwards on take-off. To land a jump into the long jump pit on 2 feet with bent knees (landing like a frog). 	 To be able to run / jog continuously for 15 minutes To perform a standing long jump using the correct take off, jump and landing position. To perform a long jump from a short approach - 3 / 5 strides landing like a frog in the sand. To execute and perform a controlled and powerful take off using the take off board. To use the arms as propellers during take off to maximise efficiency of jump and to increase jumping distance. To increase the length of the approach in the run-up to take off - aiming for consistencies in speed and accuracy in striking the board. 	 To be able to run / joy To perform a standing jump and landing posit To perform a long jum To execute and perforusing the takeoff boa To perform a triple judemonstrating the hop To perform a triple judemonstrating the hop, step, jump approximation
۲ د		Running drills	Running drills	Running drills
t c	Knowledge – How well do pupils	To run with the correct technique, I need to:	To run with the correct technique, I need to:	To run with the correct tech
	movement patterns.	Use the correct body position	Use the correct body position	1. Body Posture (Stay Tall o
r F	Skill Based	Head Up - "Look forward, not at your feet.	Head Up - "Look forward, not at your feet.	
t		Straight back	Straight back	Keep the body upright with
r		Arms Moving – Your arms help you run fast! Swing them like you're pumping a train.	Arms Moving - Your arms help you run fast! Swing them like you're pumping a train.	Head facing forward, not lo
)	Procedural Knowledge 'in'			Shoulders relaxed, no tens
ł	movement e.g. demonstrating a warm up, showing	Use the correct leg movement:	Use the correct leg movement:	2. Arm Movement (Pump, Do
v t		Knees Up - "Lift your knees like you're marching in a parade." Push Off Strong - "Pretend you have springs in your feet. Push the	Knees Up - "Lift your knees like you're marching in a parade." Push Off Strong - "Pretend you have springs in your feet. Push	Arms should bend at 90 degre
s	like.	ground away!" Fast, Light Steps - Try to be quick and quiet, like a ninja.	the ground away!" Fast, Light Steps - Try to be quick and quiet, like a ninja.	Move them forward and back Hands should be relaxed, not
f		3). Breathing	3). Breathing	3. Leg Movement (High Knee
l Y		Breathe in through your nose and out through your mouth.	Breathe in through your nose and out through your mouth.	
S S				Drive knees forward and up (r Land on the balls of the feet, Push off strongly from the gr
e				4. Stride Length & Cadence
s s f u				Keep steps quick and light, no Avoid overstriding—feet shou Encourage rhythm and a stead
		Standing Long Jump	Standing Long Jump	Standing Long Jump
r F	n	To perform a standing long jump, I should use the following movement pattern:	To perform a standing long jump, I should use the following movement pattern:	To perform a standing long , movement pattern:

jog continuously for 18 to 20 minutes ling long jump using the correct take off, sition. ump from a longer approach (10 strides)

form a controlled and powerful take off oard.

jump from a standing position

nop, step, jump approach

: jump from a 3 stride approach showing approach

chnique, I need to:

l & Relaxed)

ith a slight forward lean.

looking down at the ground.

ension in the upper body.

Don't Swing Sideways)

grees (L-shape). ck (not side to side). ot clenched into fists.

nees & Strong Push-Off)

p (not too high). et, not heels. ground with each step.

ce (Smooth & Controlled)

not long and heavy. hould land under the body. eady pace.

ng jump, I should use the following

1. Starting Position	1. Starting Position	1. Starting Position
Feet Shoulder-Width Apart - Stand with feet flat and about hip- to shoulder-width apart. Knees Slightly Bent - Get into a ready position by bending the knees slightly. Arms Back - Swing arms backward to prepare for the jump.	Feet Shoulder-Width Apart – Stand with feet flat and about hip- to shoulder-width apart. Knees Slightly Bent – Get into a ready position by bending the knees slightly. Arms Back – Swing arms backward to prepare for the jump.	Feet Shoulder-Width Apart - shoulder-width apart. Knees Slightly Bent - Get into slightly. Arms Back - Swing arms back
2. The Jump	2. The Jump	2. The Jump
Swing Arms Forward - As you jump, swing your arms forcefully forward and upward. Push Off with Both Feet - Explode upward and forward by pushing off with both feet at the same time. Extend Legs - Stretch legs forward in the air to cover more distance.	Swing Arms Forward - As you jump, swing your arms forcefully forward and upward. Push Off with Both Feet - Explode upward and forward by pushing off with both feet at the same time. Extend Legs - Stretch legs forward in the air to cover more distance.	Swing Arms Forward - As you forward and upward. Push Off with Both Feet - Ex with both feet at the same ti Extend Legs - Stretch legs fo
3. Landing	3. Landing	2 Londing
Land on Both Feet - Try to land on two feet at the same time. Bend Knees - Absorb the impact by bending your knees slightly when landing. Stay Balanced - Keep your weight centered to avoid falling forward or backward.	Land on Both Feet - Try to land on two feet at the same time. Bend Knees - Absorb the impact by bending your knees slightly when landing. Stay Balanced - Keep your weight centered to avoid falling forward or backward.	3. Landing Land on Both Feet – Try to la Bend Knees – Absorb the imp landing. Stay Balanced – Keep your we backward.
Long Jump: One foot take off / 2 feet landing A one-foot to two-feet long jump is when you take off from one foot and land on both feet. You can perform this type of jumping action using a short run up. When you reach the takeoff board you jump off one foot, swing your arms forwards and push off the ground. Landing should be on two feet. Landing Position A controlled landing position in long jump helps jumpers stay balanced and avoid falling backward.	Long Jump: One foot take off / 2 feet landing A one-foot to two-feet long jump is when you take off from one foot and land on both feet. You can perform this type of jumping action using a short run up - when you run in a straight line towards the takeoff board. When you reach the takeoff board you jump off one foot, swing your arms forwards and push off the ground. Landing should be on two feet, bringing both feet together and bending your knees. You can reach forwards and place your hands in the sand to support your landing position.	Long Jump: One foot take a A one-foot to two-feet long j and land on both feet. You ca using a short run up - when you takeoff board. When you rea foot, swing your arms forward should be on two feet, bringin knees. You can reach forward support your landing position. Triple Jump: From a standing
Take off technique	Take off technique	A standing triple jump consis
A good takeoff in long jump is when you use a one-foot takeoff (whichever foot feels stronger). You push hard off the board using the ball of the foot . The non-takeoff leg should swing forward , like hopping onto a step.	A good takeoff in long jump is powerful and controlled. The approach to the takeoff board is purposeful and controlled. Athletes place their dominant foot on the takeoff board and push off their foot - pressing hard on the ground to launch themselves into the air. You should use your arms to propel yourself forwards and upwards.	 Hop Start with feet toge Jump forward off on same foot. Swing the opposite kr
Distance of approach		2. Step
1	1	I

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- Stand with feet flat and about hip- to

to a ready position by bending the knees

ckward to prepare for the jump.

ou jump, swing your arms forcefully

Explode upward and forward by pushing off time.

forward in the air to cover more distance.

land on two feet at the same time. pact by bending your knees slightly when

veight centered to avoid falling forward or

off / 2 feet landing

jump is when you take off from one foot an perform this type of jumping action you run in a straight line towards the ach the takeoff board you jump off one ards and push off the ground. Landing ying both feet together and bending your rds and place your hands in the sand to n.

ling position

sts of 3 continuous movements:

ether and knees slightly bent. ne foot (strongest foot) and land on the

knee forward to generate power.

		The approach in long jump is the running phase before takeoff. It is one of the most important parts because it helps build speed and momentum for a big jump. What a Good Approach Looks Like Starts with a Steady Run - "Begin running at a comfortable speed, not too fast or too slow." Gradually Get Faster - "Speed up as you get closer to the takeoff board, like a plane before takeoff!" Stay in a Straight Line - "Run like you're on a train track—no zigzags!" Controlled Last Steps - "The last two steps should be quick and powerful, not rushed or choppy." Jump from the Takeoff Board - "Step on the board with one foot and push off hard!"	 After landing, immed forward. Land on the opposite 3. Jump Push off the second Land with both feet Triple Jump: From a 3 strict 1. Approach (3 Strides to B Start with a short sp momentum. Stay tall, balanced, c The last step should phase. 2. Triple Jump Phases (Hop Hop (First Phase) Take off from one for Drive the opposite ko Step (Second Phase) Push off the same for
R u l e s , S t r a t	Declarative knowledge – How well do pupils recall and describe the tactic, rule and strategy and know what it looks like in practice and when it is used.		• Bring both legs forw

diately **push off the same foot** and jump

e foot (the one that was swinging).

I foot and jump as far forward as possible. **together** in a balanced position.

ride approach

Build Speed)

sprint (3 powerful strides) to build

and controlled—not too fast. I be slightly longer to prepare for the hop

op, Step, Jump)

foot and land on the same foot. Knee forward to generate power.

oot and land on the opposite foot. ht and arms moving for balance.

f the second foot into a big jump. vard and land softly with bent knees.

Procedural knowledge – How well do pupils perform	Concept: To understand how to set realistic goals and work towards achieving them	Concept: To understand how to set realistic goals and work towards achieving them	Concept: To understand how towards achieving them
the tactic or strategy			
and through their actions they are able to showcase their	Running drills	Running drills	Running drills
knowledge.	The aim of this unit is to increase their running ability and stamina so that athletes can continuously jog or run for 12 mins.	The aim of this unit is to increase their running ability and stamina so that athletes can continuously jog or run for 15	The aim of this unit is to incr that athletes can continuous
	Interval Runs to help build endurance:	mins.	
		Interval Runs to help build endurance:	Interval Runs to help build
	 Sprint & Walk: Sprint for 10 seconds, then walk for 20 seconds. Repeat 5-8 times. 	4 × 50m sprints (walk back to recover)	5 x 50m sprints (walk back
	• Run & Jog: Run for 20 seconds, jog slowly for 40 seconds.	3 × 100m fast runs (jog back to recover)	4 x 100m runs (jog back to
	Repeat 5-8 times.	2 x 200m runs (walk 1-2 minutes between)	$2 \times 200 \text{m}$ runs (rest 90 se
		Chanding Tump	Standing Jump
	Standing Jump	Standing Jump	Children perform a standing
	Children perform a basic 2 feet to 2 feet standing jump.	Children perform a standing long jump using the correct take off, jump and landing position.	jump and landing position.
	Teacher model - Jumping from one foot to two feet progressing		Teacher to model:
	to two feet to two feet.	 Teacher to model: A take off from two feet landing on two feet on the 	• Take off from two f
	https://www.youtube.com/watch?v=FiBONNWYxeI	field.	• Teach the athlete how
		https://www.youtube.com/watch?v=FiBONNWYxeI	back when preparing to t
	Steps to Success:	Teach the athlete how to bend their legs and swing their arms	like a frog, with bent leg Stretch / Bend.
	1) Use backward and forward arm swing action of the arms	back when preparing to take off, to stretch out in the air and	offerent pend.
	 Bend then extend the legs fast Domenstrate control and belonce on landing landing with 	land like a frog, with bent legs in the sandpit. A simple cue is	Teach the athlete to
	 Demonstrate control and balance on landing, landing with soft knees, feet shoulder width apart and landing with flat 	Bend / Stretch / Bend.	off. Ask them to clap the air or to imagine they are
	feet.	Teach the athlete to swing their arms forward and up on take	or on a trapeze.
	Children to perform the following activities:	off. Ask them to clap their hands above their heads whilst in	
	children to perform the following activities.	the air or to imagine they are jumping up and swinging on monkey bars or on a trapeze.	 Teach the athlete to at the same time.
	Activity:	monkey burs of on a hapeze.	
	Each child has 4 cones which they place around them in a diamond shape. Recap North, South, East, West directions. Teacher to	Teach the athlete to land with their feet close together and	 A correct landing pos head up / bottom down la
	give a compass direction and chn to jump from the centre to the	at the same time.	handprints in the sand ne
	relevant cone using a 2 feet to 2 feet jump using the steps to	A correct landing position can also be encouraged by using a	
	Success.	head up / bottom down landing and asking them to make	
	Group activity: Using a skipping rope as the base line children have	handprints in the sand next to their feet.	
	a competition to see who can jump the furthest using a 2 feet to 2 feet jump ensuring good body positioning is used.		
	Progress to using the long jump pit. Discuss health and safety and expectations when using the pit. Children to practise standing long		
	jump from take-off board.		
	Long Tump: One feat take off / 2 feat landing	Long Jump: One foot take off / 2 feet landing	
	Long Jump. One toot take oft / 2 teet landing		Long Jump: One foot take o
		Long Jump: One foot take off / 2 feet landing	Lon

how to set realistic goals and work

ncrease their running ability and stamina so pusly jog or run for 15 - 18 mins.

ld endurance:

ack to recover) (to recover) seconds between)

ng long jump using the correct take off,

feet and land on two feet

how to bend their legs and swing their arms b take off, to *stretch out* in the air and land egs in the sandpit. A simple cue is Bend /

to swing their arms forward and up on take their hands above their heads whilst in the are jumping up and swinging on monkey bars

to land with their feet close together and

position can also be encouraged by using a n landing and asking them to make I next to their feet.

e off / 2 feet landing

	Children perform a long jump from a short approach – 3 / 5 strides landing like a frog in the sand.	Children to perform a long jump correct technique.
Teacher model – Performing a basic long jump action using a one- foot take off and two feet landing.	https://www.youtube.com/watch?v=5v9p5jBN_Hg	Diagnostic Assessment / Reca
The part of the contract of th	Diagnostic Assessment / Recall: Performing a long jump from a short approach (3 - 5 strides) -	Performing a long jump from a s and landing on two feet.
On the teacher's signal, children jog at an easy pace towards the pit and jump by taking off from one foot and landing on two feet.	 taking off on one foot and landing on two feet. Teacher model - performing a long jump from a short approach - measuring an odd number of strides from take-off board. Demonstration of landing like a 'frog' in the sandpit. On your signal the athlete should stride 	 On your signal the athle towards the edge of the pit with two feet in the sand. Ensure the athletes tak feet.
Misconceptions: 1) Jumping from two feet to two feet 2) Running into the long jump pit.	 towards the edge of the pit and take off from one foot and land with two feet in the sand. Children to focus on landing like a 'frog' in the sandpit making handprints in the sand. 	 Encourage the same land frog). One this is mastered en children to pretend to run,
Landing Position	Take off technique	trapeze.
To perform a one-foot to two -feet jump - landing like a frog in the sandpit.	<u>Take off position</u> To execute and perform a controlled and powerful take off	 If the athletes are jump the ground ask them to "spin take-off.
long jump pit - landing like a frog with bent legs in the sandpit	for a long jumping action.	Triple Jump: From a standing
handprints in the sand. Feet need to be close together and land at the same time – making one noise and not two in their landing.	Teacher model – Demonstration of jogging towards the take- off board, positioning take off leg in front of hips as you are moving forwards, exploding into the take-off leg and looking towards the horizon as you jump vertically and horizontally.	https://www.youtube.com/wat Recall: Performing a long jump f
Watch for athletes who land with straight / stiff legs in the sandpit and / or bend forwards at just the hips, rather than at the knees. Encourage a head down / bottom up landing asking the children to make handprints in the sand – this should achieve a	Children to take a 4 / 6 step run up towards take-off board and practising using their speed from their run up to strike the board and gaining distance in the pit - landing in the 'frog' position whilst looking towards the horizon.	<u>https://www.youtube.com/watc</u> Teacher model - performing a s jump approach.
	Drills to enhance confidence in jumping out into the sandpit.	Children to perform a standing following:
	Jumpers to explore which leg is most comfortable / dominant for the take-off.	1) A balanced jumping action
Children experiment with a standing jump, first with hands 'glued'	<u>Using arms as propellers</u>	 Keeping an even rhythm step and jump phases
	Teacher model - Using the arms as a propeller during take- off - thrusting the arms forwards and upwards.	3) Keeping the body uprigh
Teacher model - Using the arms to swing forwards and upwards during a long-jump action.	https://www.youtube.com/watch?v=dogpcSEwwAs	
	Activity	Triple Jump: From a 3 stride
	Drills / coaching in using arms to propel the jumper forwards. Coaching opportunities	Recall: Performing a standing tr approach.
and pretend to swing on monkey bars, landing like a frog and making handprints in the sand.	<u>Takeoff board</u>	https://www.youtube.com/wat

ump from a longer approach using the

ecall:

n a short approach - taking off on one foot

thlete should jog / run at an easy pace e pit and take off from one foot and land id.

take off from one foot and land with two

landing technique as in step 1 (land like a

l encourage the use of the arms. Ask the un, jump and swing on the monkey bars or

jumping very flat and barely getting off "spring" and push off their toes when they

ling position

watch?v=NbmseYFNIIA

np from a longer distance

<u>vatch?v=idm5DuQqf7I</u>

a standing long-jump using a hop / step /

ling triple jump demonstrating the

action

thm between the jumps with equal hop,

right.

ride approach

g triple jump - using the three-phased

watch?v=-8isYThc3WM

		Distance of approach Children demonstrate a long-jumping action showing correct body positioning in take off, jump and landing from a 4 to 6 stride approach to the long jump pit. Teacher model - Teaching to be directed towards misconceptions of the children - take-off, jumping or landing positions. Activity	To explore the length of the approach in the run-up to take off - aiming for consistencies in speed and accuracy in striking board. Teacher model: To take 8 /10 strides back from the take-off board and model an approach, striking the take-off board to maximise distance of jump. Activity Jumpers to explore varying distances from the take-off board aiming to strike the board consistently and with control.	Teacher to place 3 cones / markers on runway to support and reinforce a 3 phased action of triple jump. Teacher model: Performing a triple jump using a 3-step approach.
		Drills to enable children to practise and repeat jumping actions focussing on correct body positioning throughout jump from a 10m approach to the long jump pit.	Athletes to use markers to find their optimum starting point in their run up. During run up equal sprinting force needs to be applied - making adjustments to approach as required. Ensure distances are kept reasonably short to aim for consistency in approach speed and accurate striking of the board. Long Jump Event To utilise long jumping skills to compete in a mini long-jumping event Children to compete in events striving to achieve their PB in long-jumping activities focusing on long-jumping technique including approach, take-off, jumping technique and landing position.	
H e a l t h y P a r t i c i p	Declarative knowledge – How well do pupils recall the rules, tactics and strategies for success they have learned?	Warming up before a long jump lesson is essential to prepare the body for physical activity, prevent injuries, and improve performance. A warm up contributes towards: preparing muscles for jumping, increases the heart rate and blood flow, helps to prevent injuries, improves performance and helps children get into the mindset of the activity and builds confidence before moving onto the skills part of the lesson. Exercise is important as it boosts our self-esteem, strengthens our bodies, helps us to sleep well and builds a foundation for a healthy lifestyle.	Warming up before a long jump lesson is essential to prepare the body for physical activity, prevent injuries, and improve performance. A warm up contributes towards: preparing muscles for jumping, increases the heart rate and blood flow, helps to prevent injuries, improves performance and helps children get into the mindset of the activity and builds confidence before moving onto the skills part of the lesson. Exercise is important as it boosts our self-esteem, strengthens our bodies, helps us to sleep well and builds a foundation for a healthy lifestyle.	Warming up before a long jump lesson is essential to prepare the boo for physical activity, prevent injuries, and improve performance. A warm up contributes towards: preparing muscles for jumping, increases the heart rate and blood flow, helps to prevent injuries, improves performance and helps children get into the mindset of the activity and builds confidence before moving onto the skills part of the lesson. Exercise is important as it boosts our self-esteem, strengthens our bodies, helps us to sleep well and builds a foundation for a healthy lifestyle.
a t o n		Concept: To be knowledgeable about the impact and importance of physical activity on their bodies, health and well-being	Concept: To be knowledgeable about the impact and importance of physical activity on their bodies, health and well-being	Concept: To be knowledgeable about the impact and importance o physical activity on their bodies, health and well-being

ump lesson is **essential** to prepare the body nt injuries, and improve performance. A ds: preparing muscles for jumping, nd blood flow, helps to prevent injuries, helps children get into the mindset of the ice before moving onto the skills part of boosts our self-esteem, strengthens our Il and builds a foundation for a healthy

Procedural	Together we are safe.	Together we are safe.	Together we are safe.
Procedural knowledge – How well do pupils demonstrate safe practice of how to participate?	 Together we are safe. Children can participate in the running drills as a warm up, use the long jump pit safely showing spatial awareness and an awareness of the other jumpers. Pupils can recognise when they need to hydrate and need a rest from exercise. Children must wear full PE kit including trainers and long hair tied up and earrings taped. No bare feet and no socks. The surface and surrounding area must be free from any obstacles (ensure the rake is at a safe distance). Prior to using the pit, class teachers should check that the sand is raked and free from foreign objects. Determine take off area is flat and brush if required. Coaches must do a safety walk of runway and pit prior to using. Ensure the children are warmed up prior to using the facility. Refrain from jumping if conditions are slippery or there are puddles on the runway. Do NOT use if it is raining. Spectators and other participators must be a safe 	 Together we are safe. Children can participate in the running drills as a warm up, use the long jump pit safely showing spatial awareness and an awareness of the other jumpers. Pupils can recognise when they need to hydrate and need a rest from exercise. Children must wear full PE kit including trainers and long hair tied up and earrings taped. No bare feet and no socks. The surface and surrounding area must be free from any obstacles (ensure the rake is at a safe distance). Prior to using the pit, class teachers should check that the sand is raked and free from foreign objects. Determine take off area is flat and brush if required. Coaches must do a safety walk of runway and pit prior to using. Ensure the children are warmed up prior to using the facility. Refrain from jumping if conditions are slippery or 	•
	 Spectators and other participators must be a safe distance from the pit. Only 2 athletes are allowed to use the long jump at one time. The sandpit must be completely clear before the next athletes jump. Rake the pit as and when required. At the end of the session please rake the pit and secure the cover. Please reiterate to your class that any misuse of the pit e.g. throwing sand, making sandcastles, being disrespectful is unacceptable. If you suspect any damage to the long jump please speak to Rachel or Ian and put a notice up in the staffroom that no one should use it until further notice. 	 Retrain from jumping it conditions are slippery or there are puddles on the runway. Do NOT use if it is raining. Spectators and other participators must be a safe distance from the pit. Only 2 athletes are allowed to use the long jump at one time. The sandpit must be completely clear before the next athletes jump. Rake the pit as and when required. At the end of the session please rake the pit and secure the cover. Please reiterate to your class that any misuse of the pit e.g. throwing sand, making sandcastles, being disrespectful is unacceptable. If you suspect any damage to the long jump please speak to Rachel or Ian and put a notice up in the staffroom that no one should use it until further notice. 	 Only 2 athletes an time. The sandpit next athletes jum Rake the pit as an At the end of the the cover. Please reiterate t e.g. throwing sand is unacceptable. If you suspect and to Rachel or Ian a no one should use

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