

Music Instrument timbre, graphic scores (Plants and Growing) Year 3 Summer Term 1
 School Value - Together we are problem solvers

Recall	New Vocabulary	Composing	Performing	Appraising	Understanding
<p>Timbre - the sound an instrument makes</p> <p>Tempo - fast and slow</p> <p>Dynamics - loud and soft</p> <p>Graphic score - music shown with visual symbols</p> <p>Tuned percussion</p> <p>Un-tuned percussion</p> <p>Composition - a creative work</p>	<p>Tempo: <i>Andante</i> - a walking pace <i>Allegro</i> - fast</p> <p>Dynamics: <i>Piano</i> - soft <i>Forte</i> - loud</p>	<p>Creating a graphic score that shows dynamic and tempo changes.</p>	<p>Playing rhythmic and melodic patterns with an awareness of dynamics and tempo.</p>	<p>Appraising compositions with an awareness of timbre, dynamics and tempo.</p>	<p>Recognising the different timbres of un-tuned and tuned percussion instruments.</p>

Timbre examples:
 Scratchy, fuzzy, smooth

Tempo examples:
 Lively, grandly, slow

Dynamics examples:
 Loud, strong, whispering

Italian terms

Andante = steady



Allegro = fast



Piano = soft



Forte = loud



Tuned and un-tuned percussion

Tuned - different pitches



Un-tuned - same pitch



Graphic score



